1. Server code
    a. Screenshot or well-formatted copy of code
    b. Quick overview of what the code does in your own words
2. Client code
    a. Screenshot or well formatted copy of your code
    b. The message you send from the client to the server should include your name!
    c. Quick overview of what the code does in your own words
3. Testing
    a. Provide an overview of the setup you used to test your client/server program. You should not run them on the same host (same machine/simulated machine. Each machine should have a unique IP, use the Sniffing and Snooping SeedLab setup).
    b. Provide screenshots showing your test in action
        i. Likely at least one of the server receiving the connection and message
        ii. Likely at least one of the client receiving and printing the return message from the server
4. Extra credit
    a. See homework writeup for more details on what should be included